

For the sake of explaining this game we will use the following Bible verse as our example.

"I AM THE WAY, THE TRUTH, AND THE LIFE. NO ONE COMES TO THE FATHER EXCEPT THROUGH ME." JOHN 14:6

- 1. **PREP:** Pick a phrase or Bible verse from your Bible study and place lines next to each LETTER in each word (see example page). Add bonus questions if you desire (see example page).
- 2. Give each student the paper with the Phrase/ Bible Verse with lines. Have every student go around the room asking for **FIRST**, **MIDDLE** or **LAST names**.
- **3.** The object of the game is to fill each line, which follows the letter, with names of fellow students around the room.
- **4.** Once the time allotment is up, the game is over. The student which fills every line OR fills up the most lines, wins.

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BONUS QUESTION		
WHO SAID THESE	WOKD9?	
BONUS QUESTION	2.	
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WHERE IN THE BIBLE IS IT?







1. **PREP:** On a ½ sheet of paper write down a name of a man and woman from the Bible. Make enough ½ sheets with Bible names for your whole class.

Girls: Eve, Sarah, Rahab, Naomi, Ruth, Deborah, Hannah, Miriam, Esther, Mary, Anna, Martha, etc. Boys: Adam, Abraham, Joseph, Moses, Elijah, Boaz, David, Daniel, Solomon, Peter, Paul, John, etc.

- 2. Tape each of 1/2 sheets with Bible names to the backs of each child WITHOUT letting them see what it says. Put the men's names on the boys' backs and the women's names on the girls' backs.
- **3.** The object of the game is to have the students go around the room asking general questions to try and find out who they are. *General questions: "Am I in the Old Testament?", "Am I a king or a prophet?", "Am I one of the twelve disciples?", "Did I talk with Jesus?", etc.*

Answers are to be mostly **YES** or **NO**. Elaborating is up to the teacher's discretion.

**4.** The game is over once all the students have guessed correctly, or the allotted time runs out.

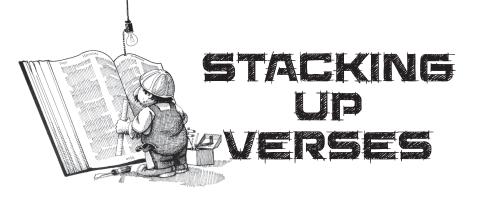
# ADDITIONAL GAME OPTIONS

1. Place key Bible Verses under each name.

**2.** Use pictures in addition to the names and Bible verse. Pictures can be used from coloring pictures, Bible story books, Picture Bibles, etc.

There are tons of coloring pictures that can be found at www.CalvaryCurriculum.com





- 1. At the beginning of class, give the kids an opportunity to come to the front of the class and say their memory verse to you.
- 2. Then give them a chance to "Speed Stack."
- **3.** Give them **ONE** practice round followed by the real thing. If their practice round gets a better time they can retain that time instead.
- 4. After their turn, put their time on the board or chart.
- **5.** At the end of the class the child that correctly spoke their verse and got the high score will get the prize *(Candy Bar OR whatever you predetermined).*

# **ADDITIONAL GAME OPTIONS**

**1.** Keep the high score for each week that month and have the winners of each week compete at final week of month.

2. Keep the high score for each month that year and have the winners of each month compete at final week of the year.

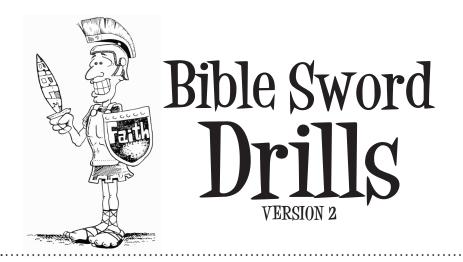


You can purchase "Speed Stacks" at speedstacks.com / amazon.com from \$16.99 - \$39.99



- 1. Make sure all the students' have their Bibles closed, and on their desks or in their laps.
- 2. Choose a verse out of the Bible that references the study you just taught.
- **3.** Tell the students the reference starting with the verse, then the chapter, and then the book it's found in.
- 4. Say "GO."
- 5. The first one to STAND UP and READ the correct verse is the winner.





- 1. The same rules apply to VERSION 2 as applied to VERSION 1.
- 2. But, instead of picking Bible verses or cross references from the study, you will tell the students they are looking for an "Animal of the Bible" *(or whatever section you choose)*. The first student to stand up with the correct answer wins.

## AGRICULTURAL OPERATIONS

1)	1 KINGS 19:19
2)	JOB 39:10
2) 3)	ECCLESIASTES 11:4
4)	AMOS 7:1
5)	JOEL 3:18

### ANIMALS OF THE BIBLE

1)	LAMENTATIONS 5:18
2)́	JUDGES 7:5
3)	<b>REVELATION 6:2</b>

- 3) REVELATION 64) JOB 40:15
- 5) JOHN 21:10

# FOUND IN A BEAUTY PARLOR

1)	EZEKIEL 5:1
2)	SONG OF SOLOMON 3:6
1) 2) 3)	JAMES 1:23
4ý	2 SAMUEL 14:26
5)	PROVERBS 27:9

## BIRDS OF THE BIBLE

1)	MATTHEW 23:37	H
<u>2</u> )	HOSEA 7:11	D
3)	LUKE 12:6	S
4)́	HABAKKUK 1:8	E
5)	ZECHARIAH 5:9	S

PLOWING HARROWING SOWING AND REAPING MOWING WATERING

FOXES DOG HORSE BEHEMOTH FISH

A BARBER'S RAZOR ALL SCENTED POWDERS GLASS OR MIRROR HAIR CUT OINTMENT OR OIL AND PERFUME

HEN, CHICKS
DOVE
SPARROWS
EAGLE
STORK

#### TYPES OF CRAFTSMEN

1)	2 TIMOTHY 4:14	
2)	MATTHEW 4:18	
3)	ISAIAH 64:8	
4)	EXODUS 31:5	
5)	1 KINGS 9:27	

#### TYPES OF CROWNS

1)	JAMES 1:12
2)	EXODUS 29:6
3)	ESTHER 1:11
4)	SONG OF SOLOMON 3:11
5)	2 TIMOTHY 4:8

#### DAYS MENTIONED IN THE BIBLE

1)	GENESIS 1:5
2)	ISAIAH 13:9
3)	HEBREWS 3:8
4)	2 PETER 2:9
5)	REVELATION 1:10

#### KINDS OF EYES

PROVERBS 20:12
PSALM 33:18
EZEKIEL 20:17
LEVITICUS 21:20
PROVERBS 23:6

#### MEMBERS OF YOUR BODY

1)	PROVERBS 30:33
2)	1 CORINTHIANS 11:10
3)	AMOS 2:15
4)	PSALM 32:8
5)	1 TIMOTHY 5:23

#### NAMES OF GOD

1)	PSALM 28:1
2)	EXODUS 6:3
3)	GENESIS 22:14
4)	EXODUS 17:15
NER	
5)	ISAIAH 43:14
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#### BIBLE PLANTS

1) JEREMIAH 6:20 2)́ NUMBERS 11:5 **GARLIC** 3) JOHN 19:29 4) 5) LUKE 11:42 HOSEA 2:12

#### WHOSE SWORD?

1)	JOSHUA 5:13-14
2)	GENESIS 3:24
3)	JUDGES 7:14
4)	1 SAMUEL 21:9

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#### THINGS FOUND IN HEAVEN

1)	REVELATION 15:5
2)	DEUTERONOMY 33:13
3)	PSALM 78:23
4)	ISAIAH 66:1

COPPERSMITH FISHERMAN
POTTER
STONE CUTTERS, WOOD CARVERS
SHIPMEN OR SAILORS

CROWN OF LIFE HOLY CROWN VASHTI'S CROWN SOLOMON'S CROWN CROWN OF RIGHTEOUSNESS

THE FIRST DAY DAY OF THE LORD DAY OF TEMPTATION DAY OF JUDGMENT LORD'S DAY

THE SEEING EYE EYE OF THE LORD A SPARING EYE BLEMISHED, OR DEFECTIVE EYES A GUIDING EYE

NOSE HEAD FOOT EYE STOMACH

ROCK GOD ALMIGHTY, JEHOVAH OR LORD JEHOVAH-JIREH OR THE LORD WILL PROVIDE JEHOVAH-NISSI, OR THE LORD IS MY BAN-

THE LORD, YOUR REDEEMER, THE HOLY ONE

SWEET CANE, (CALAMUS, YAM) CUCUMBERS, MELONS, LEEKS, ONIONS,

HYSSOP MINT, RUE, HERBS VINES

CAPTAIN OF THE HOST CHERUBIM GIDEON'S GOLIATH'S

TABERNACLE OF TESTIMONY PRECIOUS OR CHOICE THINGS DOORS THRONE

#### NA 1)

4) 5)

NAMES ( 1)	)F WELLS 2 SAMUEL 23:15	THE WELL OF BETHLEHEM		
2)	SONG OF SOLOMON 4:15	THE WELL OF LIVING WATER		
3)	ISAIAH 12:3	THE WELL OF SALVATION		
4) 5)	PROVERBS 10:11 NEHEMIAH 2:13	THE WELL OF LIFE THE DRAGON'S WELL		
5)	NEHEIVIIAH 2.15	THE DRAGON 3 WELL		
BRIGHT				
1)	LEVITICUS 13:2	BRIGHT SPOT		
2) 3)	REVELATION 22:16 EZEKIEL 1:13	BRIGHT STAR BRIGHT FIRE		
4)	MATTHEW 17:5	BRIGHT CLOUD		
5)	JOB 37:21	BRIGHT LIGHT		
WHAT D.	AY IS IT?			
1)	NEHEMIAH 8:2	FIRST DAY		
	ESTHER 7:2	SECOND DAY		
3) 4)	1 JOHN 4:17 2 CORINTHIANS 6:2	JUDGMENT DAY DAY OF SALVATION		
4) 5)	ACTS 13:27	SABBATH DAY		
,				
BIBLE F( 1)	OBADIAH 5	GRAPES		
2)	NUMBERS 11:7	MANNA		
3)	NAHUM 3:12	FIGS		
4)	2 SAMUEL 23:11	LENTILS		
5)	SONG OF SOLOMON 2:5	APPLES AND RAISIN CAKES		
WHAT O	JR GOD IS			
1)	1 JOHN 1:5	OUR GOD IS LIGHT		
2) 3)	PSALM 59:9 ISAIAH 5:16	MY DEFENSE OR STRONGHOLD OUR GOD IS HOLY		
3) 4)		OUR GOD IS HOLF		
5)	JOHN 4:24 EPHESIANS 2:4	RICH IN MERCY		
6)	PSALM 73:1	GOD IS GOOD		
7) 8)	GALATIANS 3:20 HEBREWS 12:29	GOD IS GOOD A CONSUMING FIRE		
8) 9)	PHILIPPIANS 1:8	GOD IS MY RECORD OR WITNESS		
1Ó)	JONAH 4:2	GOD IS GRACIOUS		
		& COMPASSIONATE, MERCIFUL		
NAME TI	NAME THESE PRISONERS			
	PHILEMON 1:9	PAUL		
2)	GENESIS 39:20	JOSEPH		
3) 4)	MARK 15:7 ACTS 16:25	BARABBAS PAUL AND SILAS		
4) 5)	JUDGES 16:25	SAMSON		
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1) BIRTE M	EATHER REPORT AMOS 4:7	RAIN		
2)	PROVERBS 25:13	COLD, SNOW		
3)	MICAH 5:7	DEW, SHOWERS		
4) 5)	JONAH 1:11			

#### WHAT TIME IS IT?

1)	ROMANS 13:11
2)	DANIEL 9:25
3)	ECCLESIASTES 3:1
4)	2 TIMOTHY 3:1
5)	EPHESIANS 1:19

EZEKIEL 30:3

TIME TO AWAKE TIMES OF TROUBLE OR DISTRESS AN APPOINTED TIME PERILOUS OR DIFFICULT TIMES THE FULLNESS OF TIMES

CLOUDY DAY



- 1. Break the class into TWO teams (Boys vs. Girls).
- 2. Take TWO chairs and set them with their backs to a chalkboard OR dry erase board.
- 3. Select **ONE** student from each team and have them sit down in the chairs. While the **TWO** students are looking forward, write **ONE** word, from the Bible study, on the board behind them.
- 4. Starting with whatever team goes first, ask the student in the chair to pick out ONE person on their team to give a ONE word hint to what the word on the board is. The student has ONE chance to give an answer to the ONE word hint.
- 5. Continue this process until a team correctly answers and then start the process over with a new word and new students from each team.

**NOTE:** If upon the first hint of that particular word, the answer is correctly guessed, they get **ONE** point and that student picks someone from their team to replace them in the chair. The other student from opposite team, who hasn't guessed yet, stays in place until he/she gets to guess.



**IMPORTANT NOTE:** Due to peer pressure, students may feel uncomfortable if they answer incorrectly, so it is VERY, VERY important to encourage the students.



- **Break the class into TWO teams (Boys Vs. Girls).** \*You could also try 3 teams.
- 2 Starting with the FIRST team ask them a question from the BIBLE STUDY. If they answer the question incorrectly then the question goes to the SECOND team (unless it was a true or false type of question). But, if they answer the question correctly then that student who answered it correctly proceeds to the **ZONK** Board.
- **3** The student then has the option to pick up as many pieces as they want OR stop whenever they want. If they decide to stop than all the pieces that are in their hand get recorded as the teams points. BUT... if while picking up the pieces they pick up a "**ZONK**" piece then all the points in their hand are forfeited (*NOT all points they've accumilated in the game so far*).



4 The team with the most points at the end, wins.

# **ADDITIONAL INFO:**

Students can get suggestions from either team. Just be careful because the other team wants you to get a **ZONK**. This game is loud!

If you have a small class make sure that all the students get the opportunity to pick off the board. Allow students who have previously answered it correctly to give their pick up turn to the students who haven't picked yet. This way all students get a chance to play.

**BONUS PIECES:** The BIG **DONK** pieces at the top can NOT be picked up UNTIL that team reaches 10,000 points. But **BEWARE**... Behind one of the letters is a **ZONK** that removes **ALL** points from that team so far. The other 3 pieces have points of 10,000, 15,000, and 20,000.

For directions on how to BUILD a "ZONK" board and the pieces go to **www.calvarycurriculum.com** and find the "Games in the Classroom" notes. You will see these notes and "Zonk Board" directions notes.